



for the web
CM, PG

Media: vector
graphics
CM, ET

Year
8

Programming
essentials: part II
AL, PG

Using media:
gaining support
for a cause
IT, ET

Clear messaging
in digital media
ET, SS

Year
7

3D modelling
ET, CM

Sensing
PG, CS

KS2 ▼

Repetition in
games
PG, DD

Year
5

Sharing
information
NW, ET

Selection in
physical computing
PG, CS

Vector
drawing
ET, CM

Year
6

Internet
communication
NW, ET

Variables in
games PG, DD

Introduction to
spreadsheets
ET, DI

Video production
CM, DD

Flat-file
databases
DI, ET

Selection in
quizzes AL, PG

Webpage
creation
CM, DD

Photo editing ET, CM

Data
logging
CS, DI

Repetition in shapes AL, PG

The internet
NW, SS

Year
4

Events and
actions in
programs PG, DD

Branching
databases
DI, ET

Stop-frame
animation
ET, CM

Year
3

Programming
quizzes
PG, DD

Audio production
ET, CM

Desktop
publishing
ET, CM

Sequencing
sounds
PG, DD

Clear messaging
in digital media
NW, CS

Making
music
CM, DD

KS1 ▼

Year
1

Technology
around us
CS, AL

Moving a
robot
AL, PG

Digital writing
ET, CM

Year
2

Information
technology
around us NW, CS

Robot algorithms
AL, PG

Digital painting
ET, CM

Grouping data
DI, AL

Programming
animations PG, DD

Digital photography
ET, CM

Pictograms
DI, ET

#Creativity

